

MARY GANSALLO

PRODUCT DESIGNER // ENTERPRISE AI

CONTACT



301-928-7190



mary.gansallo@gmail.com



www.marygans.com



Remote, open to relocate 🌐

CORE EXPERTISE

Enterprise AI

AI Interaction Design

Human-AI Collaboration

Design Systems

Information Architecture

Agentic UX Patterns

Ethical AI Design

Human-in-the-loop (HITL) Workflows

TECH STACK

Design | Figma AI, FigJam, Adobe

Code | ReactJS, TypeScript, NextJS

CI/CD | GitHub, Vercel, Storybook, VSCode

AI Dev | Claude, Github Copilot, Lovable, Cursor, v0, MCP servers

EDUCATION

University of Maryland-College Park

B.S. Computer Science

Universitat Pompeu Fabra

M.S. Information & Communication Technology

Microsoft Certified: Azure

Fundamentals

Issued: 2025

PROFILE

Product designer specializing in enterprise AI, intelligent systems, and human-AI collaboration. Combining product strategy, interaction design, and design engineering to help organizations understand complex systems and confidently act on AI-driven insights.

WORK EXPERIENCE

Senior Product Designer | Microsoft

Enterprise AI Security | Microsoft Entra

Oct 2025 - July 2026

- Led product design for AI-driven security experiences in Microsoft Entra, focused on identity governance, Conditional Access, and intelligent workflows for IT admins.
- Built and maintained a production-like React prototype repository, leveraging Storybook, Microsoft's design system, Figma MCP, and AI-assisted development tools to rapidly prototype complex AI interactions and reduce design-to-engineering handoff time by 50%.
- Defined reusable AI interaction patterns across Entra, including explainability, reasoning visibility, confidence signals, and human-in-the-loop workflows.

Lead Product Designer | Microsoft

Enterprise Sales Platform | Catalog AI | Solution Accelerators

2021 - 2025

- Spearheaded the redesign of Microsoft's Sales Catalog, introducing "Catalog AI" to help sellers discover, evaluate, and match customer solutions through AI-assisted workflows.
- Designed reusable interaction patterns across Catalog AI, including the Copilot sidecar experience, while simplifying complex information architecture and enterprise user journeys.
- Built modular, scalable UI systems in Figma and collaborated cross-functionally to optimize design cycles and accelerate product delivery.

UX Engineer II | Microsoft

OneDrive, SharePoint | Microsoft Lists | Fluent Design

2019 - 2021

- Designed and developed production-ready Fluent UI components and React prototypes, bridging design and engineering to create scalable, accessible experiences across Microsoft's web and mobile products.

Co-founder | Terrachain

Founding Designer | Part-time

2018 - 2021

- Led the end-to-end product lifecycle, from customer discovery and user research to development and delivery. Designed the brand identity and built rapid prototypes aligned with the company's mission, driving customer acquisition and supporting investor demos.

Design Developer | Booz Allen Hamilton

Recreation.gov | NIH | NICHD

2015 - 2018

- Built responsive web apps for federal agencies, converting Flash games to HTML5, prototyping Recreation.gov's mobile experience, and improving NICHD DASH with accessible, 508-compliant UIs.